

Little Books for Foundation Stage

The "Little Books with Big Ideas" series published by Featherstone Education are truly little gems of information, packed with ideas and very informative. They are carefully matched to the Early Learning Goals and reflect the latest thinking on the education of young children. At £6.00 a book, they are handy guides at a reasonable price.

Music is addressed in many forms and features in the following books:

The Little Book of Music

The Little Book of Nursery rhymes

The Little Book of Junk Music (www.featherstone.uk.com)

The Little Book of Maths Songs and Games

The Little Book of ICT



The Little book of ICT contains the following activities linked with music with ideas for the following equipment and software:

Dance mats, tape recorders, music keyboards

Super Dooper Music Looper - <http://www.softwareparadise.co.uk>

Music Toolkit - <http://www.2simple.com>

Musical Monsters - <http://www.q-and-d.co.uk>

Music Box 2 - <http://www.topologika>

Mixman DM 2 - <http://www.tag>

Musical Leaps and Bounds - <http://www.granada-learning.com>

Please contact Christine Wright at the Music Service if you would like to view any of the above software either at the music centre or at your own school.

The following Ten Top Tips are recommended by the authors Anice Paterson and David Wheway in the Little Book for Music for successful music. Make music a natural part of your day, not a specialist activity taught by specialist adults at particular times in particular places.

1. **Relax** and enjoy it
2. Play music at **all times of the day**, not just in music sessions.
3. Play **all sorts of music**
4. Use **different voices** when you tell stories
5. Encourage the children to **talk, sing, make sounds** as they work and play.
6. Play **listening games** and make sure children know when it is a 'listening time'
7. **Movement** adds power to music, and reinforces learning. Using both hands or both feet is particularly effective.
8. **Sound makers** don't have to be expensive. Homemade/found items are just as good.
9. Work on **rhythm**; clapping, tapping, slapping, stamping, marching, clicking, patting.
10. The **model** you provide as a music maker is important.